

2009

CCA Football Officiating Mechanics Changes

CHANGES FROM 2008 MANUAL

- Penalty signaling.** The referee may use the personal foul signal in conjunction with the foul signal if the foul has its own signal. The signal for an illegal forward pass need not precede the grounding signal.
- Second-half choices.** It is no longer necessary to meet with the captains at midfield to determine second-half choices. That decision can be obtained from the head coaches either before the teams leave the field for halftime or before the second-half kickoff.
- Uniform.** If worn, an American flag should be sewn one inch above the breast pocket. The blue field with stars should be on the viewer's left. If worn, the CFO patch is sewn three inches below the left shoulder seam.
- Game and play clock.** When there is an official's timeout for an injured player, the play clock will be set at 40 seconds for injury to a player of team B or 25 seconds for injury to a player of team A. and will start on the referee's signal when the ball is declared ready for play. That applies regardless of the status of the game clock when the official's timeout for the injury occurs.
- Umpire positioning.** The starting position is on the side opposite the tight end, generally five to seven yards, but not more than eight yards, off the ball.
- Umpire-side judge positioning.** When the double umpire is used on scoring kicks, the starting position for the umpire and side judge is generally five to seven yards, but not more than eight yards, off the ball.
- Signal chart.** Signal 25 (horse-collar tackle) has been added to the signal chart.