

Deep Officials Symposium

Presentation Topics

Interacting with Game Personnel

Ball Persons Procedures

Working with Game Clock Operator

Working with Play Clock Operator

Interacting with Game Personnel

Introduce yourself – shake hands

Write down their names

Rapport building

‘Pep talk’ – their importance to the game

Answer their questions/concerns

Give out ‘Instruction Sheet’ if necessary

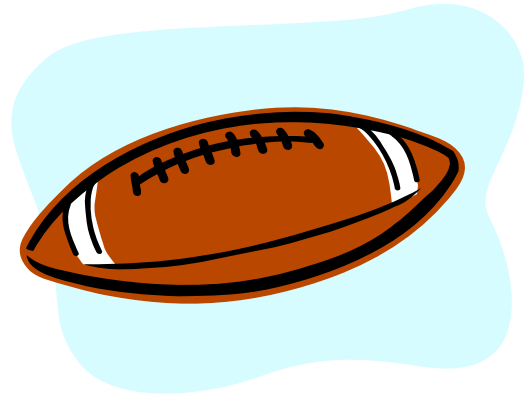


Ball Persons Procedures

FJ Conducts Meeting with Ball Persons

Items to Cover:

- o Basic Positioning
- o When a New Ball is Needed
- o Ball or Runner Out of Bounds/Long Passes
- o Kickoffs
- o Change of Possession
- o 'Wet Ball' Mechanics



Working with Game Clock Operator

SJ Conducts Meeting with Timer

Items to Cover:

- Synchronize Watches/Confirm Game Times
- How Officials will Communicate with Timer
- Clock Issues/Problems
- Review Officials Signals
- First and Second Half Countdown
- Resetting Clock Between Quarters
- How to Make Clock Adjustments
- What if Clock Breaks



Working with Play Clock Operator

BJ Conducts Meeting with Play Clock Operator

Items to Cover:

When to Start Play Clock

Referee's Signal for 25 Seconds

End of a Play for 40 Seconds

Resetting Play Clock

When Delay of Game is Called

Play Clock not Used Near End of Quarter

What if Either Play Clock Breaks

