

**2009 NCAA Penalty Summary
Jack Wood - SCCFOA**

RULE	FOUL OR VIOLATION	PENALTY	ENFORCEMENT SPOT
1-2-9	Use of Device or Material to Improve/Degrade Playing Surface	5 yards	Previous Spot
1-3-3	Marking Ball for Personal or Situational Preference	15 yards	Previous Spot
1-4-2	Player Numbering		
	Less than 5 linemen w/ numbers 50 - 79	5 yards	Previous Spot
	Two player participating w/ same number	5 yards	Previous Spot
	Markings in the vicinity of the numbers are not permitted	5 yards	Previous Spot
	Changing numbers to deceive	15 yards	Previous Spot & DQ flagrant offenders
1-4-3a	Contrasting Colors <i>The visiting team may also wear colored jerseys, if and only if the following conditions have been satisfied The home team has agreed in writing prior to the game; The conference of the home team certifies that the jersey of the visiting team is of a contrasting color.</i>	15 yards	Administer as a dead-ball foul. 15 yards at the succeeding spot after the kickoff. If the kickoff is returned for a touchdown, the penalty is assessed either on the try or on the succeeding kickoff, at the option of the home team
1-4-6	Mandatory / Illegal Equipment Enforcement		
	1st three infractions in the same half	Charge TO	If TO's available; else 5 yards
	Fourth infraction in same half	5 yards	Succeeding Spot
	<i>On scrimmage plays, one white moisture-absorbing towel may be worn by one interior offensive lineman, one offensive backfield player and a maximum of two defensive players. On free kicks, one white moisture absorbing towel without markings may be worn by a maximum of two Team A and two Team B players. (For illegal shoe cleats see 9-2-2-d)</i>		
1-4-8	Prohibited Signal Device	15 yards	Succeeding Spot & DQ player
1-4-11	Use of Tobacco	DQ for Game	
3-1-1	Team Members beyond Nine-yard Marks During Coin Toss <i>Coin toss begins when Captains leave nine-yard marks and ends when they return.</i>	5 yards	Succeeding Spot
3-4-1	Team Delay in Starting a Half <i>When both teams refuse to enter the field first for the start of either half, the home team must be the first to enter.</i>	15 yards	Succeeding Spot

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3-4-1	Home Management Delay in Starting a Half	10 yards	Succeeding Spot
3-4-2	Delay of the Game	5 yards	Succeeding Spot
3-5-2	Illegal Substitution	Dead Ball 5 yards Live Ball 5 yards	Succeeding Spot Previous Spot
3-5-2-e	Substitution to create obvious defensive disadvantage (Offense rushing to the line - <i>no longer requires snapping ball</i>)	First occurrence 5 yards	Succeeding Spot
	<i>Dead-ball foul. Delay of game on Team B for not completing its substitutions promptly, or on Team A for causing the 25-second clock to expire. The referee will then notify the head coach that any further use of this tactic will result in an Unsportsmanlike Conduct foul.</i>		
	Second and subsequent occurrence(s)	15 yards	Succeeding Spot
	<i>Dead-ball foul. An official will sound his whistle immediately. 15 yard UNS foul enforced from the succeeding spot</i>		
	<i>Note: Per NCAA Play Situation Bulletin #1 dated 7/21/04 only Team A is subject to notification and 15 yard unsportsmanlike penalty. Team B will never be assessed a 15 yard unsportsmanlike penalty. All fouls by Team B are to be 5 yard delay of game fouls.</i>		
4-1-4	Snap or Kick Before Ready for Play	5 yards	Succeeding Spot
4-1-5	Exceeding 25 Seconds after Ready for Play	5 yards	Succeeding Spot
6-1-2	Free Kick Formation		
	Team A players beyond the ball (<i>Offside / signal #18</i>) when kicked	5 yards	
	Team A Player(s) out of bounds when ball is kicked	5 yards	
	Less than 4 Team A players on each side of kicker	5 yards	
	Team A players between nine-yard marks after ready-for-play	5 yards	
	Team A player(s) out of bounds during free kick down and returning	5 yards	
	Team A Player(s) blocking opponent before eligible to touch kick	5 yards	<i>Previous Spot; or, from the spot where the subsequent dead ball belongs to Team B, or from the spot where the ball is placed after a touchback.</i>
	Team B Player(s) out of bounds when ball is kicked	5 yards	
	All Team B players behind their restraining line	5 yards	

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6-1-8	Fouls By Kicking Team ARTICLE 8. Penalties for all fouls by the kicking team other than kick-catch interference (Rule 6-4) during a free kick play may be enforced at the previous spot or at the spot where the subsequent dead ball belongs to Team B. (Now includes illegal participation by Team A.)		
6-2-1	Free Kick Out of Bounds (Untouched by Team B)	5 yards	<i>Previous spot; or, from the spot where the subsequent dead ball belongs to Team B; or, the receiving team may put the ball in play 30 yards beyond Team A's restraining line at the inbounds spot (usually B-40 yard line.)</i>
6-3-10	Illegal Kicks Return Kick (causes ball to become dead) Scrimmage kick beyond the neutral zone (causes ball to become dead) Device or material to mark spot or use of tee	5 yards 5 yards + LOD 5 yards	Spot of Foul Previous Spot Previous Spot
6-3-11	Team A batting scrimmage kick in Team B end zone	VIOLATION	Touchback
6-3-12	Team A player out of bounds during scrimmage kick down and returns	5 yards	<i>Previous Spot; or, from the spot where the subsequent dead ball belongs to Team B</i>
6-3-13	Fouls By Kicking Team ARTICLE 13. Penalties for all fouls by the kicking team other than kick-catch interference (Rule 6-4) during a scrimmage kick play (except field-goal attempts) may be enforced at the previous spot or at the spot where the subsequent dead ball belongs to Team B. (Now includes illegal participation by Team A.)		
6-4-1	Interference With the Opportunity to Catch a Kick All Fouls (contact or non-contact) Beyond Goal Line: For Foul Behind Goal Line:	15 yards 15 yards	Spot of Foul & DQ flagrant offenders Award a Touchback and Enforce @ Succeeding Spot & DQ flagrant offenders
6-5-1	Advance after Fair Catch	5 yards	Succeeding Spot
6-5-4	Illegal Block or Contact by Fair Catch Signaler During Free Kick Down During Scrimmage Kick Down	15 yards 15 yards	Spot of Foul Postscrimmage Kick Spot
6-5-5	Block or Tackle of Opponent Who Has Completed a Fair Catch	15 yards	Succeeding Spot
7-1-1	Illegal Snap	5 yards	Succeeding Spot

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RULE	FOUL OR VIOLATION	PENALTY	ENFORCEMENT SPOT
7-1-3	Offensive Team Requirements at the Snap <ul style="list-style-type: none"> Snapper moving to a new position after touching ball Snapper lifting ball or simulating start of play Snapper moving ball beyond neutral zone Substitutes / players not inside the nine yard lines False Start / Illegal Motion Offensive player in or beyond the neutral zone Offensive lineman locking legs One player may be in motion but not toward his opponent's goal line. A lineman may not be in motion at the snap. Other players must be stationary in their positions without movement of the feet, body, head or arms	5 yards	Succeeding Spot (Dead Ball) Previous Spot or Succeeding (Live Ball) <i>For live-ball fouls occurring when the snap starts during <u>scrimmage kick plays</u>: Five yards from the previous spot or five yards from the spot where the subsequent dead ball belongs to Team B (<u>Field Goal Plays Exempted.</u>)</i>
7-1-4	Illegal shift and False Start	5 yards	Succeeding Spot (Dead Ball) Previous Spot or Succeeding (Live Ball) <i>For live-ball fouls occurring when the snap starts during scrimmage kick plays: Five yards from the previous spot or five yards from the spot where the subsequent dead ball belongs to Team B (Field Goal Plays Exempted.)</i>
7-1-5	Defensive Team Requirements at the Snap <ul style="list-style-type: none"> Touching ball or contacting opponent prior to snap Entering the neutral zone and threatening Using word or signal that disconcert the opponent Acts by stationary linemen intended to cause a false start In or beyond the neutral zone at the snap 	5 yards 5 yards 5 yards 5 yards 5 yards	Succeeding Spot (Dead Ball) Succeeding Spot (Dead Ball) Succeeding Spot (Dead Ball) Succeeding Spot (Dead Ball) Previous Spot (Live Ball)
7-1-6	Illegal Handing / Handing the ball Forward	5 yards + LOD	Spot of the Foul <i>Loss of a down if by Team A before team possession changes during a scrimmage down</i>
7-1-7	Planned Loose Ball Play	5 yards + LOD	Previous Spot
7-2-1	Backward Pass Thrown Out of Bounds to Conserve Time	5 yards + LOD	Spot of Foul (Start Clock on Ready) <i>Loss of a down if by Team A before team possession changes during a scrimmage down</i>

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7-2-3	Offensive Lineman receiving hand-to-hand snap	5 yards	Previous Spot
7-3-2	Illegal Forward Pass		
	When passer beyond the neutral zone	5 yards + LOD	Spot of Foul
	Second forward pass during a down	5 yards + LOD	Spot of Foul
	After ball in player possession beyond the neutral zone	5 yards + LOD	Spot of Foul
	Into area with no eligible to conserve time	5 yards + LOD	Spot of Foul
	To conserve time if not immediately / before touching ground		(Start Clock on Ready)
	Into area with no eligible to prevent loss of yardage		
	(Exception) It is not a foul when the passer, who is or has been outside the tackle box, throws the ball so that it crosses or lands beyond the neutral zone or neutral zone extended.	Loss of Down	Spot of Foul (Start Clock on Snap)
	By Team B after change of possession	5 yards	Spot of Foul
7-3-7-c	When an illegal forward pass is incomplete, the ball belongs to the passing team at the spot of the pass		
	<i>Exception: If the offended team declines the penalty for an illegal pass thrown from the end zone, the ball shall next be put in play at the previous spot. (A.R. 7-3-7-II-IV).</i>		
7-3-4	Eligibility Lost by Going Out of Bounds & Touching Pass before touched by opponent or official	Loss of Down	Previous Spot
	<i>Exception: This does not apply to an eligible offensive player who attempts to return inbounds immediately after going out of bounds due to contact by an opponent</i>		
7-3-8	Offensive Pass Interference	15 yards	Previous Spot
7-3-8	Defensive Pass Interference		
	If less than 15 yards beyond previous spot	Spot Foul + 1st Down	Spot of Foul
	If more than 15 yards beyond previous spot	15 yards + 1st Down	Previous Spot
	When ball snapped between Team B-17 & Team B-2 and foul is beyond the Team B-2	2 yard line + 1st Down	
	<i>Exception: On try for point from three yard line go 1/2 the distance to the goal. Declined by rule if try is successful.</i>		
	Previous spot inside the Team B-2	1/2 the Dist. + 1st Down	

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9-1-2	Roughing the Passer (9-1-2 l)		15 yards + 1st Down	End of Last Run If no COP during the down and the run ends beyond the neutral zone <i>Note: Fumble forward into and out of Team B endzone is not a COP during the down.</i>
			15 yards + 1st Down	Previous Spot If change of possession during the down; or, run ends behind the neutral zone.
9-1-2	Face Mask (9-1-2q) No player shall twist, turn or pull the face mask, chin strap , or any helmet opening of an opponent. It is not a foul if the face mask or helmet opening is not twisted, turned or pulled (A.R. 9-1-2-XV).		Deleted 5-yard incidental face mask	
		By Defense	15 yards + 1st Down	Basic Spot / Three and One Principle
		By Offense	15 yards	Basic Spot / Three and One Principle Penalties for offensive team face mask fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line. <i>For Team A Face Mask fouls during free or scrimmage kick plays: Enforcement may be at the previous spot or the spot where the subsequent dead ball belongs to Team B. (field goal plays exempted). (Rules 6-1-8, 6-3-13).</i>
		All Dead Ball Fouls	15 yards (+ 1st Down)	Succeeding Spot
9-1-3	<u>Initiating Contact/Targeting an Opponent</u> a. No player shall initiate contact and target an opponent with the crown of his helmet. b. No player shall initiate contact and target a defenseless opponent above the shoulders.		15 yards	15 yards basic spot, or 15 yards from the succeeding spot for dead-ball fouls. Also, automatic first down for fouls by Team B if not in conflict with other rules. (Exception: Penalties for offensive team personal fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line) For Team A foul during free or scrimmage kick plays: Enforcement may be at the previous spot or the spot where the subsequent dead ball belongs to Team B (field goal plays exempted) (Rules 6-1-8, 6-3-13).

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RULE	FOUL OR VIOLATION	PENALTY	ENFORCEMENT SPOT
9-1-4	Running Into the Kicker or Holder Roughing the Kicker or Holder NOTE: The kicker's protection under this rule ends when he carries the ball outside the tackle box before kicking.	5 yards 15 yards + 1st Down	Previous Spot Previous Spot & DQ flagrant offenders
	Kicker Simulating Being Roughed / Run Into	15 yards	Previous Spot
	Kicker of Free Kick Being Block before 5 yards or kick touching a player, official, or ground	15 yards	Previous Spot
9-1-5-a	Illegal Interference No substitute, coach, authorized attendant or any person subject to the rules, other than a player or official, may interfere in any way with the ball or a player while the ball is in play. Team area personnel who are outside the team area and who have impact on or involvement w/ live-ball play are subject to penalty under Rule 9-1-4-a.	15 yards	Basic Spot / Three and One Principle The referee may enforce any penalty he considers equitable, including awarding a score.
9-1-5-b	Illegal Participation (12 or more players)	15 yards	Previous Spot For fouls during scrimmage kick plays (other than field goal plays): 15 yards from the previous spot or 15 yards from the spot where the subsequent dead ball belongs to Team B.
9-1-5-c	No person not subject to the rules may interfere in any way with the ball or a player while the ball is in play.		The referee may enforce any penalty he considers equitable, including awarding a score.
9-1-5-d	When anything other than persons subject to the rules and those not subject to the rules interferes in any way with a player or the ball in play, it is illegal interference.		The referee may enforce any penalty he considers equitable, including awarding a score.

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9-1-6	Game Administration Interference <i>While the ball is in play, coaches, substitutes and authorized attendants may not be in the restricted area between the sideline and the coaching box or on the field of play.</i>	5 yds - 5 yds - 15 yds (No warnings)	Succeeding Spot Enforce as a dead-ball foul. First and second infractions: Delay of game for sideline interference, five yards from the succeeding spot. [S21 and S29] Third and subsequent infractions: Unsportsmanlike conduct for sideline interference, 15 yards from the succeeding spot. [S27 and S29]
9-2-1	Unsportsmanlike Conduct Obscene or vulgar language or gestures Acts that provoke ill will or demean Point finger, hand, arm, or ball Bait or insult verbally Incite opponent or spectators Any delayed, excessive, or prolonged act Removal of Helmet outside the team area Kicking, throwing spiking or carrying the ball after score Coaches, substitutes, etc. on the field Disqualified player(s) on the field Substitutes / team members entering field to participate in celebration Bands creating noise that prevents hearing signals All acts during a touchdown; or, after the touchdown and before try (ready for play)	15 yards	Succeeding Spot Flagrant offenders, if players or substitutes, shall be disqualified. If a player or identified squad member in uniform commits two unsportsmanlike-like fouls in the same game, he shall be disqualified. On try; or, succeeding kickoff
9-2-2	Unfair Tactics Concealing ball under clothing or equipment Simulated substitution / replacement to confuse Use of equipment to confuse Cleats more than 1/2-inch in length	15 yards 15 yards 15 yards Charge TO & DQ DQ for this game and next	Previous Spot Previous Spot Previous Spot Charge time out @ Succeeding Spot

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9-2-3	Unfair Acts Refusal to play after 2 minutes Committing repeated fouls An obviously unfair act not specified		The referee may take any action he considers equitable, including assessing a penalty, awarding a score, or suspending or forfeiting the game.
9-2-4	Contacting An Official	15 yards & DQ	Succeeding Spot
9-3-2	Helping the Runner or Passer (a.k.a. Aiding the Runner) Grasping, lifting, pushing to assist runner Interlocked interference	5 yards	Basic Spot / Three and One Principle <i>Also includes runner grasping a teammate.</i>
9-3-3	Illegal Use of Hands / Holding by Offense	10 yards	Basic Spot / Three and One Principle Offensive team contact fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line. <i>For Team A 10-yard penalty fouls during a free or scrimmage kick play: Enforcement may be at the previous spot or the spot where the subsequent dead ball belongs to Team B. (field goal plays exempted).</i>
	Block In The Back by Offense <i>(above the waist, at waist or below is clip)</i>	10 yards	Basic Spot / Three and One Principle Offensive team contact fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line.
	Use of fist or arm to deliver a blow / Continuous contact w/ opponent's helmet	15 yards 15 yards	Basic Spot / Three and One Principle Basic Spot / Three and One Principle Offensive team contact fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line.
9-3-4	Illegal Use of Hands / Holding by Defense	10 yards	Basic Spot / Three and One Principle
9-3-4e	When a legal forward pass crosses the neutral zone during a forward pass play and a contact foul that is not pass interference is <u>committed beyond the neutral zone before the pass was touched</u> , the enforcement spot is the previous spot.	10 or 15 yards plus first down	Previous Spot
9-3-4	Continuous Contact to an Opponent's Helmet or Facemask	15 yards + 1st Down	Basic Spot / Three and One Principle

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9-3-5	Defense Player Restrictions		
	Before snap: Position with feet on back / shoulders of teammate	15 yards	Succeeding Spot
	In an attempt to block a kick: Step, stand or jump on teammate; or, place hand(s) on teammate to get leverage; or, be picked up by teammate <i>or elevated, propelled or pushed.</i>	15 yards	Previous Spot
9-3-6	When Ball is Loose <i>No player shall hold an opponent, illegally block an opponent in the back, grasp an opponent's face mask or any helmet opening, illegally use his hands or commit a personal foul</i>	5, 10, 15 yards	Basic Spot / Three and One Principle Offensive team contact fouls behind the neutral zone are enforced from the previous spot. Safety if the foul occurs behind Team A's goal line.
9-4-1	Illegal Batting of a Loose Ball	15 yards + LOD (NOTE: No loss of down if the foul occurs when a legal scrimmage kick is beyond the neutral zone)	Basic Spot / Three and One Principle
9-4-2	Batting a Backward Pass Forward to Gain Yardage	15 yards	Basic Spot / Three and One Principle
9-4-3	Batting a Ball in Player Possession Forward by Teammate	15 yards	Basic Spot / Three and One Principle
9-4-4	Illegal Kicking of a Loose Ball	15 yards + LOD (NOTE: No loss of down if the foul occurs when a legal scrimmage kick is beyond the neutral zone)	Basic Spot / Three and One Principle

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9-5-1	Fighting		<p>Basic Spot / Three and One Principle For dead-ball fouls, 15 yards from the succeeding spot. Also, first down for Team B fouls if the first down is not in conflict with other rules. Disqualification for the remainder of the game</p>
	Before game or during 1st half	15 yards + 1st Down DQ for game	
	During half-time or during 2nd half	15 yards + 1st Down DQ for 2nd half + 1st half of next game	<p>Basic Spot / Three and One Principle For dead-ball fouls, 15 yards from the succeeding spot. Also, first down for Team B fouls if the first down is not in conflict with other rules. Disqualification for the remainder of the game and the first half of the next game.</p>
	During either half coaches / substitute leave team area to participate or participate in their team area	15 yards + 1st Down DQ for game + next game	<p>15 yards from the succeeding spot, plus first down for Team B fouls if the first down is not in conflict with other rules. Disqualification for the remainder of the game and for the next game.</p>
	Second DQ for fighting during a season	DQ for game + Suspend for season	<p>If the squad member, coach or player is disqualified for fighting a second time during that season, he shall be disqualified for that game and suspended for the remainder of the season. If a second fighting suspension occurs in the final game of a season, he shall be suspended for the first game of the next season for which he is eligible. This suspension is considered to be his first fight of that season.</p>
			<p>The referee will notify (in writing) his assigning agency of all disqualifications for fighting. The assigning agency becomes responsible for implementation of the penalty.</p>